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Amendments to the Claims:

This listing of claims will replace all prior versions, and listings, of claims in the application:

- (original) A method comprising:
 identifying a preference corresponding to a user;
 detecting a current display window; and
 prefetching at least one audio/visual content in response to the current display window
 and the preference.
- 2. (original) The method according to claim 1, further comprising setting a prefetch parameter for a range of display windows in response to the preference.
- 3. (original) The method according to claim 1, further comprising setting a prefetch parameter for a frequency of prefetching in response to the preference.
- 4. (original) The method according to claim 1, further comprising identifying the user associated with the preference.
- 5. (original) The method according to claim 1, wherein the audio/visual content includes one of a document, an image, audio data, and video data.
- 6. (original) The method according to claim 1, wherein the preference includes viewing habits and selected genres.
- 7. (original) The method according to claim 1, wherein the prefetching further comprises transmitting the audio/visual content to a prefetching buffer.
- 8. (original) The method according to claim 1, wherein the prefetching further comprises updating the audio/visual content based on the current display window.
- 9. (original) The method according to claim 1, wherein the preference includes a play list.

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10. (original) The method according to claim 1, wherein the preference includes a genre selection.

- 11. (original) The method according to claim 1, wherein the preference includes a plurality of audio/visual content.
- A system comprising: 12. (original)

means for identifying a preference;

means for organizing audio/visual content using a parameter;

means for detecting a current display window; and

means for prefetching at least one audio/visual content in response to the current display window and the preference.

A method comprising: 13. (original)

detecting an activity;

setting a prefetch parameter based on the detected activity;

detecting a current display window; and

prefetching a content item based on the prefetch parameter and the current display window.

- The method according to claim 13, wherein the prefetch parameter 14. (original) includes a range of display windows.
- 15. (original) The method according to claim 13, wherein the prefetch parameter includes a frequency of prefetching.
- The method according to claim 13, further comprising selecting at least 16. (original) one audio/visual content based on a search parameter.
- The method according to claim 16, wherein the search parameter is a 17. (original) prefetchcontentlist command.
- The method according to claim 16, wherein the search parameter is a 18. (original) getcontentlist command.

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19. (original) The method according to claim 16, wherein the search parameter is a getcontentbygenre command.

- 20. (original) The method according to claim 16, wherein the search parameter is a getmediacontainer command.
- 21. (original) The method according to claim 13, further comprising updating the prefetch parameter based on an additional activity.
- 22. (original) The method according to claim 13, further comprising prefetching at least one additional audio/visual content based on a changing current display window.
- 23. (currently amended) A system comprising:
 - a media container configured for storing an audio/visual content item;
- a prefetch buffer configured for temporarily storing a prefetched audio/visual content item; and
- a presentation layer configured for transmitting the original prefetched audio/visual content item to the prefetch buffer based on a user's preference and a current display window.
- 24. (original) The system according to claim 23, further comprising an application configured to utilize the prefetched audio/visual content.
- 25. (currently amended) The system according to claim 23, wherein the presentation layer transmits the <u>original prefetched</u> audio/visual content <u>item</u> based on a preset range of display windows.
- 26. (currently amended) The system according to claim 23, wherein the presentation layer transmits the <u>original prefetched</u> audio/visual content <u>item</u> based on a preset frequency of prefetching.